CSCI 450  
Fall 2018  
Dr. Stephanie Schwartz  
Presentation Schedule

**September**  
9/28: Adversarial Search (can be AI in games)

**October**  
10/1: Adversarial Search (can be AI in games)  
10/5: Constraint Satisfaction (scheduling, optimization)  
10/12: Planning (planning/assistants)  
10/15: Planning (planning/assistants)  
10/24: Bayesian Networks (Weds)  
10/26: Bayesian Networks  
10/29: Bayesian Networks

**November**  
11/2: Machine Learning Intro  
11/5: Decision trees  
11/7: Decision trees (Weds)  
11/9: Decision trees  
11/12: Neural nets  
11/14: Neural nets (Weds)  
11/16: Neural nets  
11/19: Support Vector Machines  
11/26: Support Vector Machines  
11/28: Support Vector Machines/NLP (Weds)  
11/30: NLP

**December**  
12/3: NLP  
12/5: Robotics (Weds)  
12/7: Robotics